

City Escape (1992)



Ride on Wave of Magic (1979)



Fire, Earth, Air and Water (1997)



More Than One Way (1999)



Double Vision, Mirror Image (1999)



Piece of Mind (2000)



Information Metaphor (2001)



Green-eyed Butterfly, Blue-eyed Dragonfly (2002)



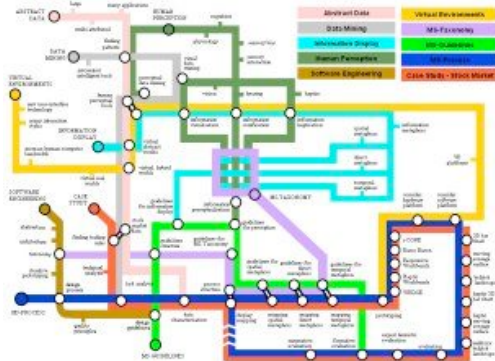
Modern Day Tragedy (1984)



Abstract Train of Thought (2003)



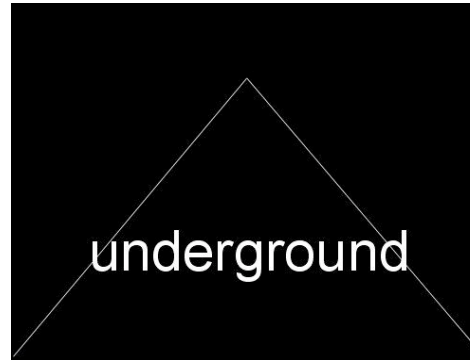
Metro Map Metaphor (2003)



Hills of Chaos, River of Time (2005)



Underground (2005)



1. Introduction - Underground
2. Perceptual Data Mining in Science
3. Perceptual Data Mining in Art
4. Virtual Reality - the Tool
5. The Multi-sensory Design Space
- intermission - ride on wave of magic -
6. Designing Stock Market Landscapes
7. The Moving Average Surface
8. The Bid-Ask Landscape
9. Finding Patterns in Complexity
10. Conclusion - Landscape



Underground / Landscape - songs by Strange Things
www.strangethings.com.au

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K. V. Nesbitt



Using visual forms to represent information, for the purpose of discovering patterns, or meaning, is a common theme for both artists and scientists. This exhibit examines the close links between art and science in the computer science field of *Information Visualisation*. Scientists in this field must deal with many of the same issues of perception and cognition that interest artists. These issues include the design of space, colour composition, the use of gestalt and the way symbols are interpreted.



School of Visual and Performing Arts School
HR Gallop Gallery
Boorooma Street, Wagga Wagga
June 16th - July 1st, 2005
9am - 5pm (Mon-Fri)